# Consideration issues

## Legal

With consideration to the legal issues of the game there could be a potential case that we had used an FTL style node map but in hindsight a large portion of these style of games also use the node map. The games assets are all open source with some editing done which requires no legal action.

## Ethical

In consideration of the customers’ requirements against our game specification the game meets all ethical requirement s as the game does not contain any form of violence or gore as well as this the game doesn’t include any discrimination towards race or religion. An ethical consideration would be to let the player know that their data is being recorded this could be in the form of a small on screen message on the main menu.

## Social

The game is built on having player interaction from a research perspective and due to the nature of the specification given this it is therefore not seen as an issue.

## Professional

With consideration to the legal framework all assets from the game are open-source and the game engine was built in XNA due to the scope of the project the project wouldn’t require any form of patent or copyright law. The project would require a visual studio license and not an educational licence if the game where to be published.